

From Ubiquitous Computing to Internet of Everything: Challenges and Opportunities

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Hype or genuine evolution?

 1988
 1999 - 2002
 2005
 2009
 2013

Ma EC, IoT — An Cisco – coins Internet of Everything

"... "network of i "The Internet of Everything (IoE) brings together per to cars, from people, processes, data, and things to make fro These object: networked connections more relevant and fin; Internet Prote valuable than ever before — turning information the complex syste into actions that create new capabilities, richer sor information f experiences, and unprecedented economic hig use actuators opportunity for businesses, individuals, and so muning, so man countries."

thinking about it. way 101 computuate and people) acquires a new dimension to become an Internet of Things."

^f Things

ch new dio-frequency a world of ices (e.g. or, etc.) that nation heralding the e internet (of

Numerous opportunities



Healthcare and assisted living



Transportation



Environment monitoring and agriculture



Smart buildings



Many more

Interconnecting many devices that exchange (big) data is challenging

How to model and predict the behaviour of complex systems?

How to ensure reliable connectivity and optimally share communictions infrastructure?

How to aggregate large data sets and exploit only context specific information in real-time?

How to preserve user privacy while achieving some utility from data processing?

How to ensure Internet-connected 'things' are secure and easy to use?

Different perspectives needed

UK researchers wrote Ubicomp manifesto in 2006* – some challenges facing ubiquitous system design still hold

Theoretical perspective: rigorous models that capture system behaviour at different levels of abstraction.

Engineering perspective: architectural and network challenges posed by large scale, heterogeneous, and dynamic nature.

Experience perspective: understand what principles underpin human-machine interaction and how a ubiquitous computing society might be shaped from a socio-technical perspective.

^{*}D. Chalmers, M. Chalmers, J. Crowcroft, M. Kwiatkowska, R. Milner, E. O'Neill, T. Rodden, V. Sassone, M. Sloman, "Ubiquitous Computing: Experience, Design and Science", A Grand Challenge in Computing Research sponsored by the UK Computing Research Committee, 2006.

Application specific challenges

Computationally/energy constrained vs unconstrained devices

Communication type (decentralised vs scheduled and range (long vs short)

User interface (display, keys, touch, voice, gestures)

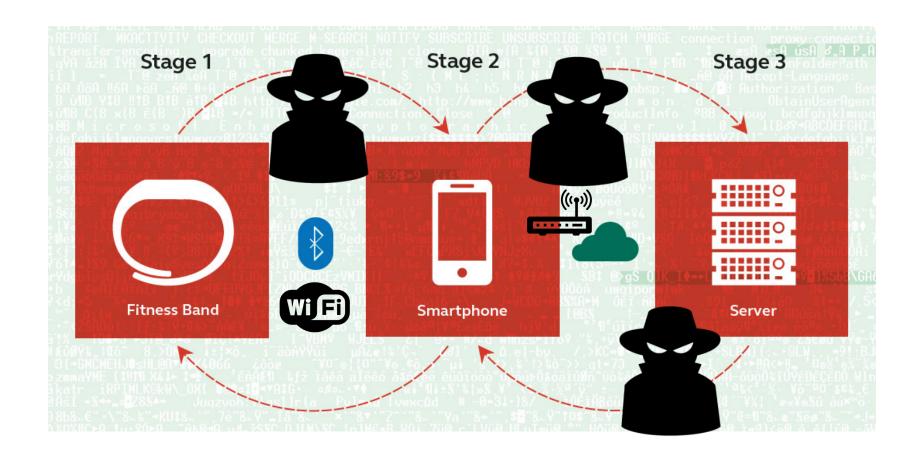
Example: Wristband fitness trackers (activity, sleep, heart rate monitoring)



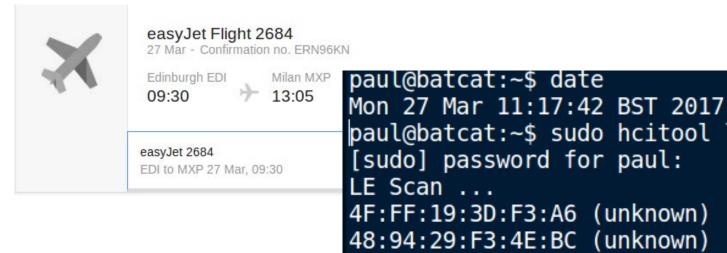




Operation model



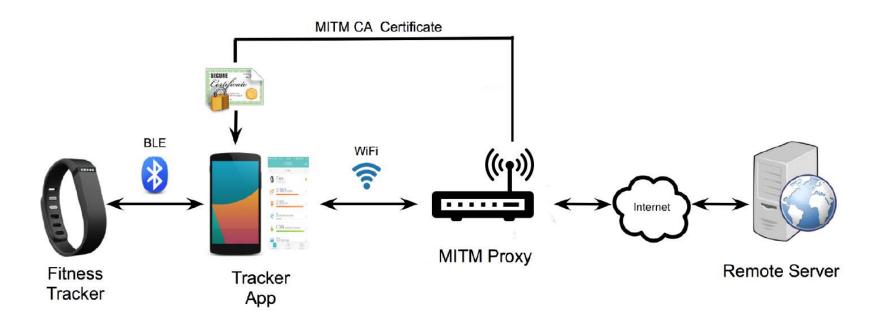
Surveillance at 10,000m



13 devices detected within <1 minute

```
paul@batcat:~$ sudo hcitool lescan
4F:FF:19:3D:F3:A6 (unknown)
48:94:29:F3:4E:BC (unknown)
69:20:9F:A7:78:06 (unknown)
E7:E4:B1:19:18:2B One
46:38:32:3A:5A:63 (unknown)
D8:CE:27:74:9B:FE Charge 2
E3:00:C9:B1:BA:52 Charge 2
E2:3E:C8:E6:7F:62 vívosmart HR
7B:BF:CD:46:4F:09 (unknown)
88:C6:26:01:05:08
77:D0:E4:0B:E3:2F (unknown)
4A:60:ED:6F:38:DB (unknown)
75:C1:8F:69:07:1C (unknown)
```

Security still an afterthought



- Intercepting sensitive personal information is possible
- Injection of fake activity reports to gain rewards
- Compromising victim's personal statistics

H. Fereidooni, J. Classen, T. Spink, P. Patras, M. Miettinen, A.-R. Sadeghi, M. Hollick, M. Conti, "Breaking Fitness Records without Moving: Reverse Engineering and Spoofing Fitbit", to appear in Proc. RAID, Atlanta, GA, USA, Sept. 2017.

Smart Homes

A range of appliances controllable via a mobile app



Source: eurocomms.com

Obvious benefits...

Lower carbon footprint

Personalisation (access control)

Increased comfort and safety (?)

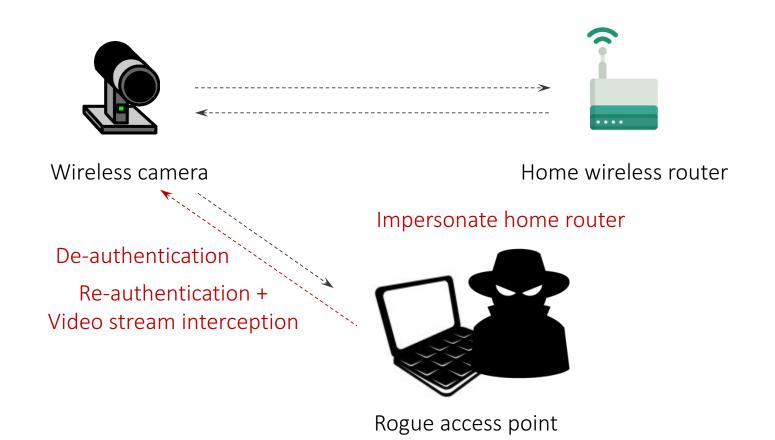
...come with risks

Communication again wireless and subject to abuse

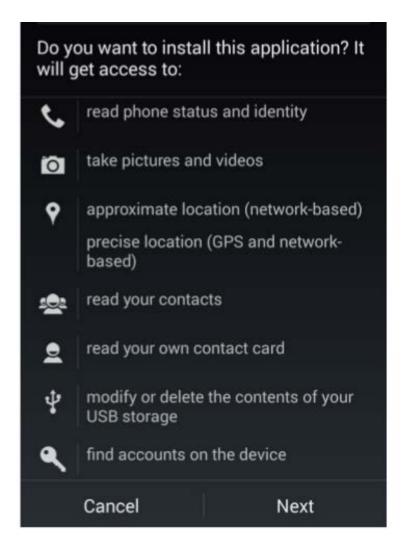
 Control via software (app) – risk of malware and privileges abuse

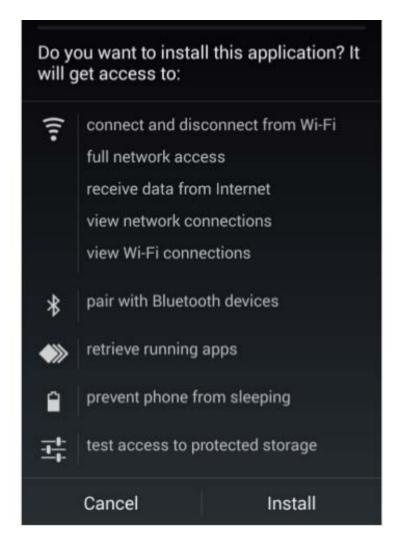
Hijacking and weaponisation

Example: Taking down a surveillance camera

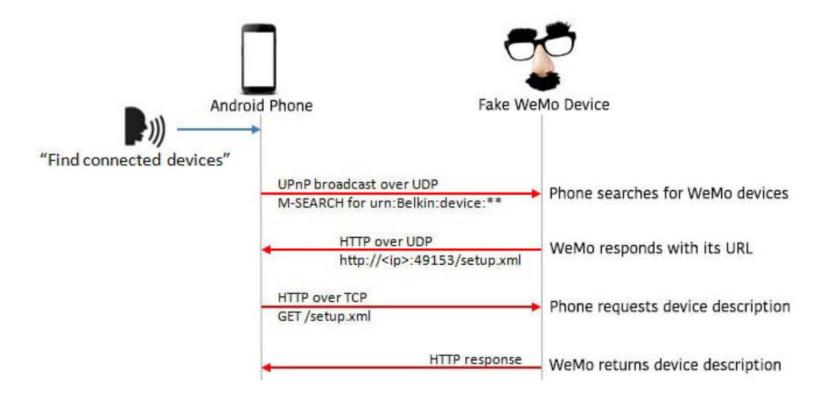


Example: Faking IoT device and exploiting generous app permission





Example: Faking IoT device and exploiting generous app permission



 Possible to ask phone app to send photos taken by user, list of contacts, and other sensitive information

What we can do

Help design systems with scalability in mind.

Work to achieve strong encryption with limited computing capabilities.

Standardise security by design.

Define sustainable development of new devices.

Train developers/engineers that understand embedded systems, programming, and security.